

D-LACTATE DEHYDROGENASE (D-LDH)

[EC 1. 1. 1. 28]

from Microorganism

D-Lactate + NAD+ ↔ Pyruvate + NADH + H+

FOR PYRUVATE → LACTATE REACTION

SPECIFICATION

State : Lyophilized

Specific activity : more than 2,500 U/mg protein Contaminants : (as D-LDH activity = 100 %)

NADH oxidase < 0.01 % GOT < 0.01 % < 0.01 % < 0.01 %

PROPERTIES

Molecular weight : ca. 80,000 Subunit molecular weight : ca. 40,000

Optimum pH : 7.5 (Fig. 1) pH stability : 5.5 - 10.0 (Fig. 2)

Isoelectric point : 4.1

Thermal stability : No detectable decrease in activity up to 40 °C. (Fig. 3, 4 Michaelis constants : (94 mM Potassium phosphate buffer, pH 7.5, at 30 °C)

Pyruvate 0.80 mM NADH 0.18 mM

Stabilizers : (NH₄)₂ SO₄, BSA

Inhibitors : Zn_2^+ , Cu_2^+

STORAGE

Stable at -20 °C at least one year



ASSAY

Principle

The change in absorbance is measured at 340 nm according to the following reaction.

Unit Definition

One unit is defined as the amount of D-LDH that forms 1 µmol of NAD+ per minute at 30 °C.

Solutions

- I Buffer solution; 100 mM Potassium phosphate buffer, pH 7.5
- II Sodium pyruvate solution; 100 mM (100 mg sodium pyruvate/10 mL distilled water)
- III NADH solution; 13.1 mM (0.100 g NADH disodium salt·3H₂O/10 mL distilled water)

Preparation of Enzyme Solution

Dissolve the lyophilized enzyme with distilled water and dilute to 3 to 5 U/mL with 50 mM potassium phosphate buffer containing 1 mg/mL BSA, pH 7.0.

Procedure

1. Prepare the following reaction mixture and pipette 3.00 mL of reaction mixture into a cuvette.

Solution I 28.00 mL Solution II 1.20 mL Solution III 0.80 mL

- 2. Incubate at 30 °C for about 3 minutes.
- 3. Add 0.01 mL of enzyme solution into the cuvette and mix.
- 4. Read absorbance change at 340 nm per minute (ΔAbs₃₄₀) in the linear portion of curve.

Calculation

Volume activity (U/mL) =
$$\frac{(\Delta Abs_{340}) \times (3.00 + 0.01)}{6.22 \times 0.01} \times d.f.$$

d.f.; dilution factor

6.22; millimolar extinction coefficient of NADH (cm²/µmol) *Protein concentration; determined by Bradford's method



